

# Visualising blades by sampling points in OPNS or IPNS

Suppose we have a blade based model of geometry in which points in the *base space*  $\mathbb{R}^n$  are represented by null vectors in a *representation space*  $\mathbb{R}^m$ . We are interested in determining which points are contained in the outer or inner product null space of a given  $k$ -blade  $A \in \wedge^k \mathbb{R}^m$ . Specifically, we want to sample from the sets

$$\text{OPNS}(A) = \{u \in \mathbb{R}^m \mid u^2 = u \wedge A = 0\}$$

$$\text{IPNS}(A) = \{u \in \mathbb{R}^m \mid u^2 = u \cdot A = 0\}$$

For example, in 3d CGA,  $\mathbf{x} \in \mathbb{R}^3$  is represented by the vector  $\text{up}(\mathbf{x}) = n_0 + \mathbf{x} + \frac{1}{2}\mathbf{x}^2 n_\infty$  satisfying  $\text{up}(\mathbf{x})^2 = 0$ , and lines may be constructed as  $L = \text{up}(\mathbf{x}) \wedge \text{up}(\mathbf{y}) \wedge n_\infty$ . We seek an algorithm to sample points  $z = t\mathbf{x} + (1-t)\mathbf{y}$  that works similarly for all blades.

## Method

Given a blade  $A \in \wedge^k \mathbb{R}^m$ , find a vector  $u \in \mathbb{R}^m$  such that  $u \cdot u = 0$  and  $u \wedge A = 0$  (for the OPNS).

1. Find a factorisation  $A = \vec{a}_1 \wedge \dots \wedge \vec{a}_k$  where  $\vec{a}_i \in \mathbb{R}^m$  using the method of Fontijne & Dorst (2010), for example.
2. Form the matrix  $A = [\vec{a}_1 \dots \vec{a}_k]$ . If we have  $u := Av$  for some  $v \in \mathbb{R}^k$  then  $u$  necessarily lies in the column span of  $A$ , thus  $u \wedge A = 0$ .
3. The condition  $u \cdot u = 0$  is equivalent to  $u^T \eta u = 0$  where  $\eta$  is the matrix of metric components. (E.g., for 3d CGA,  $\eta = \text{diag}(1, 1, 1, 1, -1)$ .)

Ensuring this condition holds means  $u^T \eta u = v^T A^T \eta A v = 0$ .

4. Diagonalise the symmetric matrix  $B := A^T \eta A$  so it is of the form  $B = U^T D U$  where  $D$  is diagonal and  $U^T U = I$ . This standard factorisation is the same as finding the eigenvalues and eigenvectors.
5. If we set  $w = Uv$  then  $u^T \eta u = v^T A^T \eta A v = v^T U^T D U v = w^T D w = 0$ . This means the condition  $u \cdot u = 0$  is equivalent to  $w^T D w = 0$ . Finding such values for  $w$  once we know  $D$  is easy.
6. Let  $D = \text{diag}(\lambda_1, \dots, \lambda_k)$  and let  $I_+, I_-, I_0$  be the sets of indices for which the corresponding entries  $\lambda_i$  are positive, negative, or zero, respectively.
  1. If  $I_+ \neq \emptyset$  and  $I_- \neq \emptyset$ , then choose any values for the components  $w_i$ , but scale the components corresponding to  $I_+$  and  $I_-$  appropriately so that

$$\sum_{i \in I_+} w_i^2 = \sum_{j \in I_-} w_j^2$$

which can be achieved by normalising the two subsets of components.

2. If  $I_+ = \emptyset$  or  $I_- = \emptyset$ , then any value  $w_i$  can be chosen for each  $i \in I_0$ , while all others must be zero,  $j \notin I_0 \Rightarrow w_j = 0$ . In particular, if  $I_0 = \emptyset$ , then only the trivial solution  $w = 0$  exists.

If such a  $w$ , we can recover  $u = A U^T w$

By varying  $w$ , subject to the constraints above (e.g., by randomly sampling  $w$  and applying normalisations) we can explore the family of solutions.

## References

- Fontijne, D., & Dorst, L. (2010). Efficient Algorithms for Factorization and Join of Blades. In E. Bayro-Corrochano & G. Scheuermann (Eds.), *Geometric Algebra Computing: Geometric Algebra Computing* (pp. 457–476). Springer London. [https://doi.org/10.1007/978-1-84996-108-0\\_21](https://doi.org/10.1007/978-1-84996-108-0_21)