

Plane-based Projective Geometric Algebra and Intrinsic/Extrinsic Orientation

In Euclidean n -space, a hyperplane A has homogeneous form

$$A : a_1x_1 + \dots + a_nx_n + b = 0$$

which motivates its representation as the vector

$$A := a_1e_1 + \dots + a_n e_n + e_0.$$

Next, k -planes can be represented as $(n - k + 1)$ -fold wedge products of planes of this form.

$$(n - k)\text{-plane} : A_0 \wedge \dots \wedge A_{k-1}$$

In particular, points are wedges of n different hyperplanes.

Non-metrical duality

Later, we will want to adopt a degenerate metric. We would still like a non-degenerate duality between k - and $(n - k)$ -blades, however. This means we cannot use pseudoscalar multiplication as a duality, like in [conformal geometric algebra](#).

Introduce a metric-invariant dual operation defined by

$$e_I \bar{e}_I = \mathbb{I} \quad (\text{right dual}) \tag{1}$$

for any multi-index I where \mathbb{I} is a *choice* of unit pseudoscalar. There are two unit pseudoscalars per algebra; let's pick $\mathbb{I} = e_1 e_2 \dots e_n e_0$ for now.

Note that ([Dorst, 2024](#)) calls the dual defined in [eq. 1](#) the ‘‘Hodge dual’’. I think this is misleading, because the Hodge dual should be metric-dependent, according to its most recognisable definition as something like $\alpha \wedge \star \beta = \langle \alpha, \beta \rangle \omega$ or $\star A = \tilde{A} \mathbb{I}$ in GA.

I prefer to call the duality defined by [eq. 1](#) the **right dual**, or `rdual` in code, as opposed to the **left dual** satisfying $\underline{e}_I e_I = \mathbb{I}$. [Eric Lengyel](#) calls these *left and right complements*.

Note that the dual \bar{A} has inverse \underline{A} and while $\bar{\bar{A}} = A$ always, in general we have $\bar{\bar{\bar{A}}} = \underline{\underline{A}} = \pm A$ (depending on whether the grade of A and dimension of the algebra are even or odd).

Point embedding and the translation versor

We may define the point embedding map $\text{up} : \mathbb{R}^n \rightarrow R^{n+1}$ as

$$\text{up}(\vec{x}) = \overline{\vec{x} + e_0}.$$

If we pick the metric $e_i^2 = 1$, $e_0^2 = 0$, then the translation versor $T_{\vec{p}}[\text{up}(\vec{x})] = \text{up}(\vec{p} + \vec{x})$ is given by

$$T_{\vec{p}} = \exp(\frac{1}{2}\vec{p}e_0).$$

Left/right duals do not commute with versors

Note that $T_{\vec{p}}[\bar{A}] \neq \overline{T_{\vec{p}}[A]}$ in general, even though $T_{\vec{p}}$ is an algebra automorphism. This is because left/right duality is not expressible with ‘‘pure GA’’ operations.

Compare this to CGA, where the dual operation is a composition of geometric multiplication (with the pseudoscalar) and possibly other automorphisms (usually reversion).

Orientation

In ([Dorst, 2024](#)), Leo introduces a cute notation for *intrinsic* and *extrinsic* notation. Here we consider the case for basis blades of grade one and two in three dimensions only.

Blade	Intrinsic	Extrinsic
e_1		
$-e_1$		
e_2		
$-e_2$		
e_3		
$-e_3$		
e_{12}		
$-e_{12}$		
e_{13}		
$-e_{13}$		
e_{23}		
$-e_{23}$		

Table 1: Icons for basis blades in \mathbb{R}^3 with intrinsic/extrinsic orientation.

If A and B are intrinsically oriented blades, the ‘‘correct’’ formula for B reflected in A is

$$A[B] = (-1)^{\#A\#B} ABA^{-1}$$

derived from the vector reflection formula $b \mapsto -aba^{-1}$. For each of the $\#B$ vector factors in B , there are $\#A$ many reflections, so $\#A\#B$ many sign flips in total.

